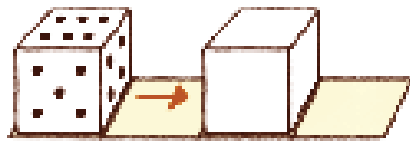


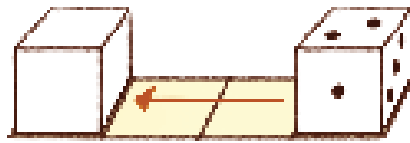


1



Start

Ziel



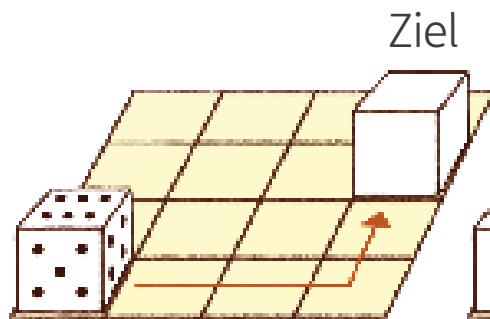
Start

Ziel

Die gegenüberliegenden Augenzahlen ergeben immer 7.

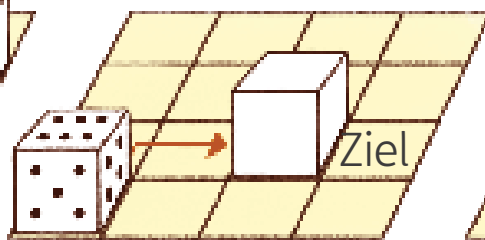


2



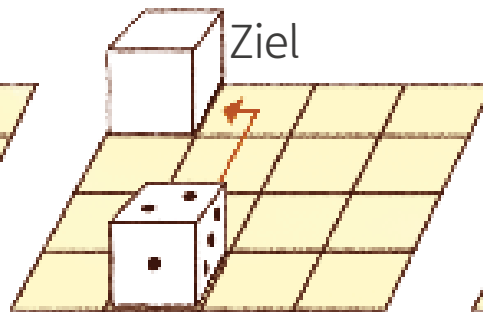
Start

Ziel



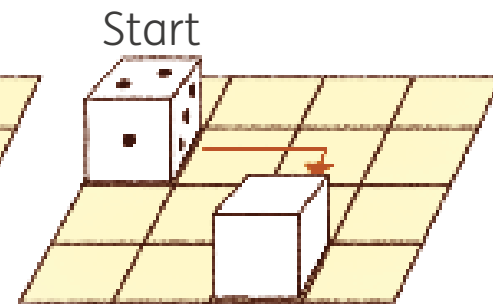
Start

Ziel



Start

Ziel

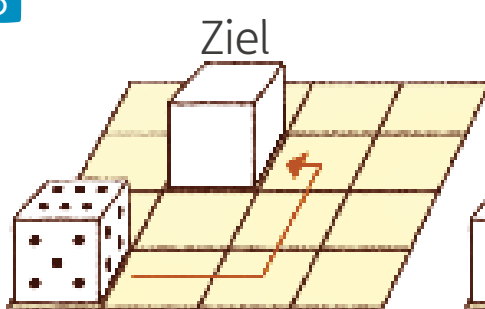


Start

Ziel

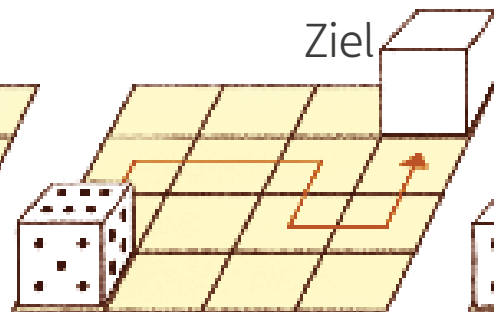
Spielwürfel kippen

3



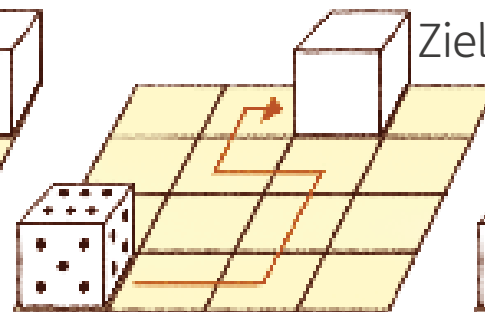
Start

Ziel



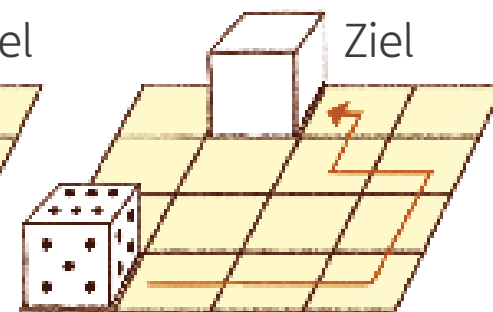
Start

Ziel



Start

Ziel



Start

Ziel